

TEXARKANA, TEXAS DIXIE BASEBALL, INC.

Local League Regular Season Rules
(Adopted 3/2/2022, Additions Noted)



TABLE OF CONTENTS

- Mission Statement/ The Organization Page 3
- Registration Page 4
- Coach Selection/ Team Assignment Page 5
- Tryouts Page 5
- Player Draft Pages 6-7
- Coaches Pages 7-9
- Umpires Page 9
- League Rules Pages 10-11
- Pitching Pages 12-13
- Rainouts Page 13
- Ejections Pages 13-14
- All Stars Pages 14-15
- Age Group Specific Rules Pages 16-21
- Tournaments Page 22

Mission Statement

The purpose of the Texarkana, TX Dixie Baseball Association is to provide an educational supervised baseball program to foster amateur sports competition for the youth of the area and to promote the growth of physical, mental, social, and the spiritual welfare of all participants.

The Organization

- Persons serving as Board Members, Commissioners, etc. for Texarkana, Texas Dixie Baseball, Inc. are volunteers who donate a great deal of time to the organization. Even those in “paid positions” such as umpires, score keepers, and concession workers are working more from a spirit of community service than for the small compensation offered. As such, it is the intent of the Texarkana, Texas Dixie Baseball, Inc. that all players, parents of players, team managers, team assistant coaches, and others in attendance of games or other related events treat all persons associated with the organization with the respect in consideration of their service. Actions such as verbal abuse, spreading of false rumors, attacks on character, “bad mouthing” and similar inappropriate behaviors directed at persons serving the Texarkana, Texas Dixie Baseball, Inc. are subject to disciplinary actions, at the option of the Board, including removal from the ballpark for an individual game, a series of games, the remainder of a season of play, or indefinitely. All managers, coaches and parents are expected to endeavor to set a positive example for our children by showing a reasonable degree of respect for the persons working hard to make this league enjoyable for the children.
- All managers, coaches, players, friends, and parents in attendance are expected to set a positive example for our children by showing a reasonable degree of respect, sportsmanship, and good common sense towards other individuals. Any person who is involved in a physical altercation or exhibits abusive behavior towards another while on ballpark property shall be subject to disciplinary action. Depending on the severity, the league board member sanctions may include game or multiple game suspensions or removal from the league. Any future occurrence will result in permanent removal from the league. Violence towards another individual will not be tolerated. (Adopted June 6, 2007)
- Anyone is eligible to run for a board position. We have board elections every October and a board position serves a two-year term. If you have a league age child that plays baseball, in order to serve on the Texarkana, TX Dixie Baseball board, that child must register and play in our organization. If you have multiple children then this rule applies to each child. It would be a conflict of interest for someone to serve on our board yet not have their child(ren) that play baseball register and play baseball in our organization. (Adopted September 5, 2012)
- Prior to the commencement of any calendar year, a season calendar shall be established addressing: manager/coach application, player registration, manager/coach approval by board, draft, completion of insurance and form requirements, team insurance fee, initiation of team practice, and Huggins Early Bird Tournament.

REGISTRATION

- A 2 to 4 week player pre-registration period will be conducted beginning in January, prior to the season of play, to notify potential players and their families. As early as practicable in January, prior to the season of play. A 2 to 4 week formal registration period will follow. Player registration forms will be posted on our website www.txkdixie.com. Player pre-registration and formal registration will be advertised by one or more of the following mediums: (a) newspaper, (b) radio/television announcements, (c) printed school announcements and availability of registration forms at school, (d) direct mail, (e) telephone contact, (f) social media, or (g) website.
- The player registration fee is sixty-five dollars (\$65.00). This is to be applied to expenses associated with the season of play, umpires, scorekeepers, balls, and miscellaneous expenses. A late fee of twenty dollars (\$20.00) will be charged to register those players who register after the final registration event. Additional team fees shall include team insurance fees (to be announced). It will be the responsibility of the team manager and/or his assistant coaches to obtain a practice field and a sponsor or sponsors to assist in meeting the financial needs of the team. All player and team fees must be received in full, with all associated registration forms, waivers, rosters and other requested information prior to the commencement of the regular season of play. Teams not fulfilling this requirement shall not be allowed to begin play and shall forfeit any games to be played until compliant with this rule.
- After completion of the registration period, the scheduled player draft shall be conducted at such place, time and date as is announced to team manager. The team manager (or his designated assistant coach, if he cannot be present) of each team and one assistant coach shall be the only representatives at the draft unless other provisions are made in advance with the board or unless other coaches of the team are members of the board. If no approved representative of the team is present, a member or designee of the board shall be assigned to draft/draw in place of same.
- After the draft has taken place, we do not refund registration fees.

COACH SELECTION/ TEAM ASSIGNMENT

- Anyone that wants to volunteer to manage or coach a team through Texarkana, TX Dixie Youth Baseball will need to fill out a coach's application during the registration process. All prospective coaches to our program must pass a background check in order to volunteer in our program as a coach. Coach's application will be at each registration location. You may also get a coach's application via our website at www.txkdixie.com. In the coach's application, you will list the age group that you want to coach or manage a team as well as list a little information about your coaching experience. On the coach's application, you have the opportunity to make a request to coach a particular team, but the board and each commissioner will ultimately make the decision of selecting coaches and the assignment of teams.
- Efforts shall be made to schedule approval of team managers and coaches as early as possible in the calendar year, but minimally 1 week before the player draw. Only the board may approve assignment of a team to potential manager; e.g., past team managers are not authorized to assign or "give" a team to another potential manager, although they may recommend a manager to the board. One team manager of record and up to three team coaches of record may be associated with a team, provided there are no "manager of record" or "coaches of record" who are not actively engaged in team practices and team games, and also with understanding that All-Star coaching staff is limited to three. Before making application to become a team manager or assistant coach, the person making the application should be prepared to demonstrate past baseball playing and/or coaching experience and the ability to be present for the majority of practices and games.
- In regards to the selection process of the Texarkana, TX Dixie Baseball board in approving coaches, first preference will always be given to returning team managers from the previous year to that team, assistant coaches of record from the previous year to that team, and third coaches that coached in our organization the previous year in any age group as well as any past previous years. Obviously, complaints, issues, and problems with team managers as well as assistant coaches will be taken into account in the selection process as well.

TRYOUTS

- Texarkana, TX Dixie Baseball holds a tryout the Saturday before the week of the drafts, or on the same day of the draft if applicable. This tryout is mandatory for players that are not considered as "returning players" or "protected players". We will have separate tryouts for each age group where the coaches will get to see the players hit, field, throw, and run. The coaches will also get to watch the players' interaction with others as well as their attitudes. All players that register on time will be allowed to play in our league, the tryout simply gives the coaches an opportunity to evaluate each of the players for the upcoming draft.
- Any player that does not show up to the tryout that is not considered as a "returning" or "protected" player will not be allowed to be drafted by a coach. Instead, these players will go into a blind draw to be pulled from by the coaches.
- We will not have tryouts for t-ball.
- Information in regards to the tryout will be handed out during each registration. This information will include the location of tryouts as well as the times for each specific age group.

PLAYER DRAFT

- Teams may be created or disbanded by the Board depending on the availability of players. One returning player can make a team, or can prevent a team from being disbanded.
- If a team in an age division is to be disbanded, it will be done in accordance to the number of returning players. The team that is to be disbanded will be the one with the fewest number of returning players that have registered to play for that season. (Adopted November 7, 2001)
- There may be no more than seven teams in a division in Dixie Youth and eight teams in the 13-14 Ranger Division.
- Players from a team that are disbanded will be placed in the draft and may be picked by any team within the league. These players may also be declared as “protected players” on any team. These players must be declared to be protected according to local league rules.
- When you declare your child as going back in the draft, that means that the team that your child would have been returning will now not be considered as a disbanded team, because they would have had at least one player in your child.
- Players that are dropped from a team, whether it be by coach or parent request will be placed in the draft. These players may not be a protected player. If these players are picked by a team in a different division from their previous team, the player will be ineligible for all-star competition.
- A limit of three and only three protected players may be automatically placed on a team by the manager according to local league rules. (Adopted December 12, 2012) These will count as that team's first three picks to fill the team. (Adopted November 3, 2010) Managers must complete an automatic form with signatures from the protected player's parent/guardian before the draft to be protected. These players must be declared before the draft begins. (Adopted March 7, 2007)
- A manager or coach's child that is moving up to a new age division must be used as an automatic unless the brother/ sister rule applies.
- Brothers/sisters of returning players will be placed on that team and will count as if they were a returning player, not as a protected player. Brothers/sisters of a protected player in that year's draft will count as a protected player for that team. Brothers/sisters of a non-protected player taken in the draft will be placed on that team as that team's last pick. (Adopted March 7, 2007)
- Expansion teams will receive the first pick of the draft followed by the team with the worst record in the preceding year. The team with the second worst record in the preceding year will pick next, and so on until the round is completed. In case of a tie record, teams will draw lots to decide draft order. In age group divisions that inter-league with another league, the local league record will determine draft position. If the preceding year's records cannot be found, teams will draw lots to decide the draft order. (Adopted March 7, 2007)
- There also is not a “catch-up” during the draft by teams with less players. Every team picks every round until their roster is filled.

- Teams will consist of no more than 12 players and no fewer than 10 players, with 12 being preferred in t-ball and 8u, and 11 being preferred in all other divisions.
- A coach may pick a player from either age group with his draft pick but a team may not have more than 8 players of the oldest age group, (ex. a team may not have more than eight 14 yr olds on its roster in the 13-14 league) with the exception of t-ball which may not have more than 7 players of the oldest age group (6yr olds). (Adopted February 9, 2016)
- Players that do not attend the Dixie tryouts who are not protected players, or returning players, will be dispersed at the end of the draft, i.e., drawing names out of a hat. If for some reason the tryouts are cancelled then all players will be available to be drafted. (Adopted March 3, 2010)
- As a last resort, players above the team roster limit that are not assigned to a team will be placed in a pool and will be assigned to a team at the first available opportunity. Every opportunity will be made to create teams with balanced rosters to avoid this situation. Any players not returning to a team from the previous year and/or registering after the draft is commenced, will go into the “pool” and then may be assigned to teams requiring additional players in pool order or as stipulated by the commissioner/board.
- Players that sign up after the draft will be placed on a team by the commissioner/board, taking into consideration several factors, including roster size, returning player status and the order of the draft. (Adopted October 3, 2007)
- Any player not placed on a team will be refunded their registration money.
- After the draft, players are not allowed to switch or trade teams without board approval. (Adopted March 2, 2022)

COACHES

- If, after having been approved as a team manager or coach, it becomes impossible for that individual to be present for the majority of practices and games, said team manager or coach is expected to voluntarily remove themselves from such position by resigning. If it is determined by the board that a team manager or coach has had ample opportunity to voluntarily resign under such conditions and does not, said person shall be removed from the position and banned from game attendance for the remainder of the season of play, with this intended to discourage abuse of such positions.
- All teams shall maintain a full roster; e.g., equivalent to the “balanced number” of players per team established in the player draw, as long as there are players in the player pool. No player is to be added to a team roster without approval of the league commissioner. Failure to comply with this rule could mean forfeit of all league games in which the player participated.
- Practice restrictions: Any Sunday or Wednesday practice must be considered voluntary. There will be no penalty assessed to a player for not attending said practices.

- Any time a player quits, moves or leaves the team for any reason, the team manager and/or assistant coaches are responsible for “immediately” preparing and submitting a dropped player form to the commissioner. Failure to do so will result in automatic expulsion as team manager or assistant coach and may result in denial of opportunities for same in future seasons of play. Any team manager or assistant coach found to have coerced or harassed a player into dropping from a team shall be barred from participation in Texarkana Dixie Baseball, indefinitely.
- Coaches have an opportunity at the coaches meeting, at the draft, and shortly thereafter to inform their commissioner of dates that conflict for them with games for their team, and the board will attempt to not schedule games for that team on that particular date. However, once the schedule is posted then we will go off of that schedule. There are many activities that go on outside of Dixie baseball, and the board understands that, but once the schedule is posted then the schedule is set.
- All managers and coaches will wear baseball caps and uniform shirts of like kind to players. Coaches, just as players, should wear their hat the right way, facing forward, at all times on the field and during the game. There will be only one manager and two coaches inside the area of play at any time. One coach will remain in the dugout with players at all times. In case of an absence of a coach, a player wearing a batting helmet will be permitted out on the field to coach the baselines. (Adopted December 1, 2021)
- Team managers shall provide to the scorekeeper and the team manager of the opposing team a player roster consisting of player’s full name, position and number, 15 minutes prior to scheduled game time. This player roster should be printed and legible. Subject to Dixie rules, changes may be made to this player roster if players expected to play do not show or if unforeseen difficulties require such changes. Notification of these changes should be provided to scorekeeper and the team manager of the opposing team as soon as possible.
- All team managers are asked to hustle the players on and off the field so as to complete games in the allotted time. Team managers shall instruct the players to throw the ball back to the pitcher immediately after a play is made and not around the infield. Teams are expected in their positions and ready to throw the next pitch after the third out is made in three minutes.
- All players, team managers, assistant coaches, etc., must remain in the dugout, on the benches or in the prescribed areas of the field of play throughout the game except for reporting player changes or in case of an emergency. Coaches absolutely cannot go and stand directly behind or near home plate because they do not agree with the umpire’s strike zone. This is very unprofessional and does not promote the qualities we expect of our coaches to the kids that are playing ball.
- There will be no bat boys or girls allowed during regular season or tournament play.

- A protest may be filed anytime during the game or within 15 minutes after a game has been completed. A \$75 filing fee must be given to the scorekeeper, commissioner of that league, or board member at the time of the protest. It is the responsibility of the protesting coach to notify the league commissioner or board member if one is not present at the time of the protest. The fee will be returned if the protest is upheld. Only situations involving a ruling may be protested, not a call based on judgment.
- If the team manager, either of the assistant coaches, any player or spectator is ejected from a game, the penalty for such shall also include prohibition from participating in the next successively scheduled game, as well. The person suspended must not be in the ballpark during the game that he has been suspended. Continued instances requiring ejection will result in permanent removal of the violator, whether team manager, assistant coach, player or spectator. (Adopted May 2, 2007)

Umpires

- All umpires involved in calling Texarkana Dixie Youth & Ranger games are to be approved by the board of directors.
- All umpires that wish to call games in the Texarkana, TX Dixie Baseball league must first attend an annual umpire clinic sponsored by Texarkana Dixie Baseball. (Adopted November 7, 2008)
- No umpire may be scheduled to umpire in an age division in which they have immediate family – child, parent, grandparent, brother, sister. (Adopted July 7, 2010)
- There will be no arguing with the umpires. To ensure proper conduct in the presence of children, there will be no arguing, swearing, unfounded accusations or recriminations, juvenile attitudes or any conduct unbecoming of a manager, coach, player, or spectator. Any such incident will result in one warning, after which the penalty for such continuing infraction shall be ejection from the game. (Adopted May 2, 2007). If the person ejected does not leave immediately, 911 will be called, an officer will be sent to the ballfield to handle the problem, and charges shall be pursued on the individual by the organization.
- Threatening or endangering behavior directed toward a player is considered a very serious offense. Examples of this offense include any player intentionally throwing equipment in the direction of or physically contacting (hitting) another player, hurdling or jumping over a fielder trying to make a tag, use of threatening language toward another player, and similar acts. The Umpire is the judge of the intent and seriousness of any such perceived behavior and if he feels such is warranted, may eject the offender from the game.

LOCAL LEAGUE RULES

- Dixie Youth/Boys Baseball, Inc. rules shall guide all actions of the league unless supplemented/replaced by the local league rules.
- Facemasks on helmets while batting and running bases is optional in all age groups. This means that it is up to the parents of each player to determine if you want your child to wear a facemask or not. (Adopted February 9, 2016)
- Big barrel bats of 2 5/8 are allowed in league play in all age groups except tball. Please be aware that 2 3/4 bats are not allowed in any age group. (Adopted April 7, 2021)
- During play, a courtesy runner may be used for the existing catcher at any time regardless of outs. "Existing" meaning two things: first, that the catcher caught the previous inning and second, that the catcher is catching the following innings as well. The runner will be the first preceding batter in the batting order available. This will not count as his time in the game.
- The home team will sit on the third base side of the field.
- If a team does not have the required number of players to field a team at game time the team is allowed a maximum of fifteen minutes after the scheduled game time to take the field or a forfeit will be declared by the umpire.
- When intentionally walking a batter, a pitcher does not have to throw a pitch to the batter. The pitcher or coach can simply inform the umpire that they want to intentionally walk the batter. (New Dixie rule with pitch count rules, 2019)
- All catchers must use a catcher's mitt starting in 10u and beyond.
- Players only warming up a pitcher must use a facemask if in a squatted position. (Adopted December 1, 2021)
- At no point during any age of Dixie or Ranger baseball is it okay to run over a catcher, or any other defender. Catchers are not supposed to block the plate, but in the event that they do, it is never okay to run over a catcher. A runner must make an attempt to avoid a runner or tag, or the runner must slide at all times - no exceptions. If a player runs over a catcher, then the player will be declared out, regardless of whether the catcher dropped the ball. If the umpire feels that the runner showed any intent to try and hurt the catcher when running over the catcher - such as a fore arm, then the runner will also be ejected from the game. According to our rules, any ejection also results in a one game suspension.
- Dixie requires the minimum number of players to play as 10 players in t-ball and 8u, and 9 players in all other divisions. However, in order to keep forfeits down to a minimum during league play, the board has approved for teams to be able to play with one less than the minimum without a forfeit being declared. Therefore, t-ball and 8u can play with a minimum of 9 players, and 10u, 12u, and 14u can play with a minimum of 8 players. However, if you play with 9 players in t-ball and 8u, or 8 players in 10u, 12u, or 14u, then you will take an out for the last spot in the batting order each time that position comes up.

- For player age groups in which dixie or local rules require defensive and offensive play for all players, it should be understood that the scorekeeper is the official record keeper and thus it is imperative that the scorekeeper be made aware of all player substitutions by authorized team personnel coming to the score box and reporting same. During play, only the team manager or assistant coaches may come to the score box whether making an inquiry or announcing substitutions.
- If a team manager is unable to meet a requirement for defensive/offensive play by all players in a given game, the commissioner for that league shall determine whether any penalty should be applied for such infraction; (e.g., team manager prevented from participation in the next scheduled game or similar). Should a second offense of this nature occur, the commissioner shall prevent the team manager from participation in the next scheduled game. Any further offenses of this nature may result in removal of the team manager from further participation or attendance of games for the remainder of the season. These actions may be appealed to the board.
- Should a player become ill or be injured, the batting order will move up with the next batter in his place. The ill or injured batter will not be allowed to return to the ballgame once he has missed a turn at bat.
- No extra innings during league play. If a game is tied after time has expired and the home team has gotten their last bat, then the game will end in a tie. (Adopted April 7, 2021) We will not play any extra innings during league play, primarily due to the fact that we play the majority of our games on school nights and we simply do not need to keep our players at the field any longer than absolutely necessary.
- A mercy rule of 15 after 3, 10 after 4 will be in effect for five or six inning regulation games (12u and below). A mercy rule of 15 after 4, 10 after 5 will be in effect for seven inning regulation games (14u). (Adopted June 6, 2007 and October 3, 2007). If a team is mathematically unable to comeback in the game (tball, 8u, and 10u) the game will be called at the time limit. (Adopted March 5, 2008)
- No team will play more than three games per week, unless rain outs require special consideration to complete the season of play and the number of games required by Dixie Youth/Boys, per season.
- In those divisions that play inter-league games with other leagues, only the local league record will count towards determining the league champion. (Adopted October 3, 2007)
- In the event of a tie between two or more teams at the end of the regular season, the head-to-head record will be the first tiebreaker to determine the league champion. If a champion cannot be determined in this manner than the commissioner will set a date for a single elimination playoff between the team or teams. A coin will be flipped to determine the home team and any byes necessary. (Adopted October 3, 2007)
- In accordance with Texas Dixie, head first slides are allowed in all age groups as long as the player does not have a full-face mask on their helmet. (Adopted February 2021)

PITCHING

- The board has determined, from a local league rule perspective, that Dixie pitching rules have two central purposes: (a) physical protection of the pitcher/player; and (b) fair and equitable requirements for play. Because of concerns regarding the first stated purpose and the potential for abuse based strictly on Dixie Rules and penalties for violation of same in this regard, the board has adopted the following additional local league rule: “Should it be determined that a pitcher has pitched more than the maximum number of pitches per game/week allowed under Dixie rules in games played in the Texarkana, Texas Dixie Youth Baseball, Inc. organization (Youth, Boys or Majors, as applicable), the offending team shall be penalized by: (1) automatic forfeiture of the game in which the maximum number of innings per game/week for the pitcher in question was exceeded; and (2) automatic suspension of the offending team manager from participating in any capacity for the next two consecutive games. Further, it should be noted that any such occurrence shall be taken into consideration by the Board when determining manager/coach positions for end of season All-Star team participation.”
- For purposes of league play, the official scorebook will serve as the pitching affidavit. Pitching affidavits will be required to be signed by the official scorekeeper, umpire, and respective team manager after each game. Failure to sign said scorebook after a game is an acknowledgement that the official scorekeeper’s record of the game is accurate.
- The Dixie Youth and Ranger Baseball rulebook has pitch count guidelines for the maximum number of pitches that pitchers can pitch in each age group, as well as rest rules to go with pitch counts. Please see below:
 - 10u the maximum number of pitches allowed is 75 pitches in a game or day.
 - 12u the maximum number of pitches allowed is 85 pitches in a game or day.
 - 14u the maximum number of pitches allowed is 95 pitches in a game or day.
 - For 10u and 12u, a pitcher can pitch in 2 or more games in the same day, as long as the pitcher does not throw more than 30 pitches in the first game.
 - For 14u, a pitcher can pitch in 2 or more games in the same day, as long as the pitcher does not throw more than 45 pitches in the first game.
- Pitchers in 10u and 12u must abide by the following rest rules. Rest begins when the pitcher leaves the mound.
 - 1-30 pitches no rest
 - 31-45 pitches one full day of rest
 - 46-65 pitches two full days of rest
 - 66+ pitches 3 full days of rest
- Pitcher in 14u must abide by the following rest rules. Rest begins when the pitcher leaves the mound.
 - 1-45 pitches no rest.
 - 45-75 pitches 30 hours rest
 - 76+ pitches 40 hours rest

RAIN OUTS

- Team managers, assistant coaches, or other parties are not to call inquiring about rained out games, as the team manager will be notified as soon as possible by the commissioner of that age group in the event of an official rain out. Rainouts will also be posted on the local Dixie website, www.txkdixie.com and our Texarkana, TX Dixie Facebook page.
- Once play has begun, a “rain out” may only be declared at home plate by the umpire, in consultation with members of the board.
- Rained out games will be made up as soon as possible to prevent a backlog of make-up games. Teams will play makeup games as scheduled. Failure to do so will result in a forfeit.
- All rained out games will be made up in the same order as rained out if possible.

EJECTIONS

- All managers, coaches, players, friends, and parents in attendance are expected to set a positive example for our children by showing a reasonable degree of respect, sportsmanship, and good common sense towards other individuals. Any person who is involved in a physical altercation or exhibits abusive behavior towards another while on ballpark property shall be subject to disciplinary action.
- Depending on the severity, the league board member sanctions may include game or multiple game suspensions or removal from the league. Any future occurrence will result in permanent removal from the league. Violence towards another individual will not be tolerated. (Adopted June 6, 2007)
- There will be no arguing with the umpires. To ensure proper conduct in the presence of children, there will be no arguing, swearing, unfounded accusations or recriminations, juvenile attitudes or any conduct unbecoming of a manager, coach, player, or spectator. Any such incident will result in one warning, after which the penalty for such continuing infraction shall be ejection from the game. (Adopted May 2, 2007). If the person ejected does not leave immediately, 911 will be called, an officer will be sent to the ballfield to handle the problem, and charges shall be pursued on the individual by the organization.
- If the team manager, either of the assistant coaches, any player or spectator is ejected from a game, the penalty for such shall also include prohibition from participating in the next successively scheduled game, as well. The person suspended must not be in the ballpark during the game that he has been suspended. Continued instances requiring ejection will result in permanent removal of the violator, whether team manager, assistant coach, player or spectator. (Adopted May 2, 2007)

ALL STARS

- All-Stars - coaching staff. Selection of managers and assistant coaches for All-Star play is a privilege and honor which is not guaranteed by simply being the manager of a team which wins first place in a given division. The board is the final authority for such selection and this determination will be made based on the board's perception of individuals as relates to the degree of leadership, good sportsmanship, and support of the organization given by those considered for this honor.
- All-Stars - players. Selection to play as an All-Star is a privilege and honor given to players voted as such by team managers within a given division. In order to be eligible for All-Star play, a player must have attended at least 50% of practices and games played by the player's team. Beyond this requirement, selection of players for All-Star play shall be accomplished in the manner set forth by the board. Once all-star recipients have been notified, accepted and announced to general public, and a player quits for any reason other than injury or circumstances approved by the Board, that player shall be ineligible from all future all-star team consideration for the remainder of their playing time in the league or until the Board votes otherwise. (Adopted May 4, 2011)
- The selection process is:
 - At the conclusion of the season, an all-star selection meeting shall be scheduled by the commissioner of each division/league.
 - Each team shall be represented by its manager or his/her designee.
 - Before attending this meeting, it is expected that the manager will have contacted all of the players off his/her team to determine their interest in representing the league in All-Star competition.
 - After determining the commitment of the players, each manager in the division will list the players in the division that he/she feels are most deserving of representing the league on the player roster. (Adopted June 6, 2007)
 - The commissioner shall tabulate the sealed ballots and announce the top seven (7) vote getters. (Adopted May 4, 2011)
 - The manager of the All-Star team will then fill out the team roster by selecting three (3) players in the division who received at least one vote during the voting process and two (2) players of his/her choice from the remaining players in the division. If there were no other players who received at least one vote to select the three (3) players, then he/she may fill out the team roster from the remaining players in the division as he/she sees fit. (Adopted May 4, 2011)
 - After completing the roster, this process should be repeated to select the sub-age group team.
 - While understanding the desire of both teams to be competitive, the emphasis should be placed on the older of the teams (e.g., 11-12 yr old compared to the 11 yr old only) since this team has an opportunity to advance beyond state competition.

- The t-ball all-star teams will consist of 12 players with the following general breakdown:
 - 1st place team 4 players
 - 2nd place team 3 players
 - 3rd place team 2 players
 - 4th place team 2 players
 - 5th place team 1 player

- If there are less than 5 teams in a division, the commissioner will announce the number of players per team at the draft.

- The manager of each team will select the representatives from his/her team and contact the all-star manager.

- All Star uniforms should represent the league appropriately but should also be reasonably priced for the benefit of both parents and the league. All-Star uniforms must represent Texarkana, TX. Traditional colors are listed but the manager of the team may choose any color combination as long as it does not conflict with the other Texarkana teams. North-Blue; South-Red; East- Orange; West-Green.

Age Group Specific Rules - T-Ball

- Only players ages 4-6 can participate in t-ball.
- Games are 5 innings or a 60-minute time limit.
- A maximum of 5 runs may be scored per inning. There is no continuation rule.
- Bases are 60 feet apart. Pitching mound is 46 feet from home plate.
- A team must have a minimum of 9 players in t-ball or it is a forfeited game. If a team plays with 9 players, then the 10th spot in the line-up will be an out each time that position comes up.
- A pitcher's circle will be drawn 46 feet from home plate and between the foul lines.
- A fair ball will be a ball that passes this line (off the dirt) and is inside the foul line regardless whether the ball or tee was hit by the batter. ****Exception:** If in the umpire's judgment the batter was "lining up his bat" and not swinging, the umpire will declare a foul ball.
- A ball that does not travel past the line will be a foul ball.
- The tee is placed directly on home plate. The coach should remove the tee from home plate after the ball is put in play. But if this does not occur, if a runner steps on the tee when it is directly on the plate, he is safe.
- The coach may assist the batter to adjust the tee.
- All bats must state "T-ball" on them and have a USA stamp in order to be used in T-ball. 2 5/8 size barrels are not allowed.
- All batters and base runners must wear a helmet - no exceptions. (Adopted February 9, 2016)
- The player playing the position of pitcher must have on a facemask while playing defense. The facemask can be a softball pullover facemask or a batting helmet with a facemask. (Adopted February 9, 2016)
- We use the level 5 baseball. (Adopted February 9, 2016)
- The coach should not place the ball on the tee and should hold the players bat until the umpire notifies the player that he is ready.
- Batters are not permitted to bunt or swing easy at the ball.
- The Batter is out after 3 strikes. Foul balls count as strikes, but the batter cannot strike out on a fouled ball. (Adopted October 7, 2018)
- Slinging of the bat is not permitted. One warning is given to the batter per game (not at bat). The second time the batter slings the bat, the umpire will call the batter out.

- All players will bat in the same batting order and play defense in every inning in the game. Players that arrive late may be added to the end of the lineup. Players that do not show up may be scratched from the lineup. Changes should be reported to the umpire and the official scorekeeper. Players that show up but do not bat in their spot in the batting order will be considered to be out.
- There is no catcher. There is a maximum of five infielders. All other players will be in the outfield grass.
- A player is not allowed to hurdle or jump over a defender at any time.
- An arch will be drawn between the foul lines and the pitching rubber. All players must be behind this line.
- A ball thrown outside the foul line while attempting to get the runner at first base or third base is a dead ball and the runners may only advance to the base to which they are going at the time the ball crosses the foul line.
- The umpire will call time when the ball is in the infield and the lead runner has stopped.
- Two defensive coaches can go on the field and set up their team. When the play begins, they must be at least three feet behind their team. Defensive coaches cannot touch players. Defensive coaches should never go into the infield area while ball is in play. Penalty is advancement of the base runner one base. Defensive coaches should take care not to confuse the base runner.
- Offensive coaches may be at home, first and 3rd base. Other coaches must remain in the dugout. Offensive coaches cannot touch players. Penalty is the touched base runner is out.
- When the ball is hit to the third base side of the pitcher's mound, it may not be run to first base. When the ball is hit to the first base side of the pitcher's mound, it may not be run to third base.
- Since there are no walks in t-ball, there can be no intentional walks in this league.
- The t-ball all-star teams will consist of 12 players with the following general breakdown:
 - 1st place team 4 players
 - 2nd place team 3 players
 - 3rd place team 2 players
 - 4th place team 2 players
 - 5th place team 1 player
- If there are less than 5 teams in a division, the commissioner will announce the number of players per team at the draft.
- The manager of each team will select the representatives from his/her team and contact the All-Star manager.

Age Specific Rules - 8U

- Games are 6 innings or a 1 hour and 15 minute time limit. (Adopted October 3, 2007)
- According to Texas Dixie Baseball rules, the playing field has 60 foot bases and the pitcher's rubber is 46 feet from home plate.
- 8U play shall be conducted as coach pitch. (Adopted October 7th 2018)
- Batters will receive 5 pitches. (Adopted March 12, 2009)
- Batters may strike out if they either swing and miss at three pitched balls or do not swing at the last available pitch. If the batter foul tips this pitch, he may continue batting. (Adopted October 3, 2007)
- Since there are no walks in 7-8 ball, there can be no intentional walks in this league.
- Offense/Defense shall exchange positions after 7 runs have been scored or three outs are made, whichever comes first. There is no continuation rule in effect. (Adopted October 3, 2007)
- A team must have a minimum of 9 players in 8u or it is a forfeited game. If a team plays with 9 players, then the 10th spot in the line-up will be an out each time that position comes up.
- All players in attendance will be listed in the batting order. The complete batting order must be continuously followed throughout the game unless an ill or injured batter causes this to not be possible.
- All players must play a minimum of six defensive outs in a regulation game.
- A player is not allowed to hurdle or jump over a defender at any time.
- Runners must remain on the base until the ball is batted by the hitter. There are no steals. (Adopted October 3, 2007)
- Catchers are not required to wear a catcher's mitt.
- The player playing the position of pitcher must have on a facemask while playing defense. The facemask can be a softball pullover facemask or a batting helmet with a facemask as long as a baseball will not fit through the mask. (Adopted February 4, 2020)
- Face masks on helmets are optional. (Adopted February 9, 2016)
- All metal or composite bats must have a USA stamp. Bat barrels are a maximum of 2 5/8 in diameter. Wooden bats that are one piece wood are legal and do not need a stamp. There are no restrictions in regards to weight or length.

Age Group Specific Rules - 10U

- Games are 6 innings or a 1 hour and 30 minute time limit.
- According to Texas Dixie Baseball rules, the playing field has 60 foot bases and the pitcher's rubber is 46 feet from home plate.
- Offense/Defense shall exchange positions after 7 runs have been scored or three outs are made, whichever comes first. No continuation.
- A team must have a minimum of 8 players in 10u or it is a forfeited game. If a team plays with 8 players, then the 9th spot in the line-up will be an out each time that position comes up.
- All players in attendance will be listed in the batting order. The complete batting order must be continuously followed throughout the game unless an ill or injured batter causes this to not be possible.
- All players must play a minimum of six defensive outs in a regulation game.
- A player is not allowed to hurdle or jump over a defender at any time.
- Players must remain on the base until the ball crosses home plate.
- Catchers must use a catcher's mitt.
- Face masks on helmets is optional. (Adopted February 9, 2016)
- All metal or composite bats must have a USA stamp. Bat barrels are a maximum of 2 5/8 in diameter. Wooden bats that are one piece wood are legal and do not need a stamp. There are no restrictions in regards to weight or length.
- In 10u, the maximum number of pitches allowed is 75 pitches in a game or day.
- A pitcher can pitch in 2 or more games in the same day, as long as the pitcher does not throw more than 30 pitches in the first game.
- Pitchers in 10u must abide by the following rest rules. Rest begins when the player leaves the mound.
 - 1-30 pitches no rest.
 - 31-45 pitches one full day of rest
 - 46-65 pitches two full days of rest
 - 66+ pitches 3 full days of rest.

Age Group Specific Rules - 12U

- The Texas Dixie Baseball “Extended Base Program” or “Open Base” Program is in effect.
- Games are 6 innings or a 1 hour and 30 minute time limit.
- According to Texas Dixie Baseball rules, the playing field has 70 foot bases and the pitcher’s mound is 50 feet from home plate.
- A team must have a minimum of 8 players in 12u or it is a forfeited game. If a team plays with 8 players, then the 9th spot in the line-up will be an out each time that position comes up.
- All players in attendance will be listed on the batting order and the complete batting order must be continuously followed throughout the game unless an ill or injured batter causes this to not be possible.
- All players must play a minimum of six defensive outs in a regulation game.
- A player is not allowed to hurdle or jump over a defender at any time.
- Catchers must use a catcher’s mitt.
- Face masks on helmets is optional. (Adopted Jan 8, 2014)
- All metal or composite bats must have a USA stamp. Bat barrels are a maximum of 2 5/8 in diameter. Wooden bats that are one piece wood are legal and do not need a stamp. There are no restrictions in regards to weight or length.
- In 12u, the maximum number of pitches allowed is 85 pitches in a game or day.
- A pitcher can pitch in 2 or more games in the same day, as long as the pitcher does not throw more than 30 pitches in the first game.
- Pitchers in 12u must abide by the following rest rules. Rest begins once the player leaves the mound.
 - 1-30 pitches no rest.
 - 31-45 pitches one full day of rest
 - 46-65 pitches two full days of rest
 - 66+ pitches 3 full days of rest.

Age Group Specific Rules - 14U

- Games are 7 innings or a 1 hour and 45 minute time limit.
- According to Texas Ranger Baseball rules, the playing field has 80 foot bases and the pitcher's mound is 54 feet from home plate.
- A team must have a minimum of 8 players in 14u or it is a forfeited game. If a team plays with 8 players, then the 9th spot in the line-up will be an out each time that position comes up.
- All players in attendance will be listed on the batting order and the complete batting order must be continuously followed throughout the game unless an ill or injured batter causes this to not be possible.
- All players must play a minimum of six defensive outs in a regulation game. (Adopted March 7, 2007)
- Metal cleats and head first slides are allowed in the 14u Ranger Division.
- Face masks on helmets is optional.
- A player is not allowed to hurdle or jump over a defender at any time- this is a HUGE issue with metal cleats being allowed.
- All metal or composite bats must have a USA or BBCOR stamp. Bat barrels are a maximum of 2 $\frac{3}{4}$ and minimum of 2 $\frac{1}{2}$ in diameter. No 2 $\frac{1}{4}$ barrels are allowed. Wooden bats that are one piece are legal and do not need a stamp. There are no restrictions in regards to weight or length during league play. * For All-Star play, bats used must be a USA or BBCOR stamped -5 or -3.
- In 14u, the maximum number of pitches allowed is 95 pitches in a game or day. They may finish the batter.
- A pitcher can pitch in 2 or more games in the same day, as long as the pitcher does not throw more than 45 pitches in the first game.
- Pitchers in 14u must abide by the following rest rules. Rest begins once player leaves the mound.
 - 1-45 pitches no rest.
 - 46-75 pitches 30 hours rest.
 - 76+pitches 40 hours rest.

Texarkana, Texas Dixie Tournaments

Tournaments rules vary from tournament to tournament depending on the format, number of teams, length of tournament, etc. Therefore, each tournament will be treated differently and is subject to its own rules. The tournament director will provide a set of tournament rules for each tournament. Time limits are subject to each specific tournament.

Terry Huggins Memorial Tournament

Each year the Texarkana, TX Dixie league will conduct a tournament in memory of Terry Huggins. This will be a league only tournament held before the regular season begins.

Rob Buck Wood Bat Tournament

This tournament is open to all teams. 2 Wood bats will be provided.

Kevin Guy Pre All-Star Tournament

This tournament is open to All-Star teams and travel teams, as space allows. It is to get ready for the all-star season.